

INNOVACER'S HACKERCAMP'22

OFFICIAL RULE BOOK

Quick Highlights

- Innovaccer's HackerCamp'22 is an open-to-all event inviting coders and programmers from all over the nation.
- Registrations can be done online via the following: [Link](#)
- There will be two rounds with an initial shortlisting of the registered candidates and the declaration of the results will be carried out on the social media as well as will be informed via emails.
- No project or submission is to be built on top of their existing project and participants should not have worked on it previously in part or as a whole.

Innovaccer's HackerCamp'22 (Hackathon) is administered by Innovaccer Analytics Pvt. Ltd. By entering the event, participants agree to abide by the following rules and regulations. The decisions of the organizers and the judges will be final and abiding by all. The participants also agree to comply with all applicable clauses mentioned below.

- **Purpose**
Innovaccer's HackerCamp'22 is an open-for-all event, aimed at bringing the best coders and programmers from across the nation under a single roof, and boost their technical and entrepreneurial skills.
- **Eligibility**
Innovaccer's HackerCamp'22 is open for all. Whether it be a student or a working professional, everyone is invited to the event. Any person who is interested in the event, irrespective of the background, age, and profession can register for the event.

Employees from Innovaccer Analytics Pvt. Ltd. are also eligible for this event and they can register for the event in a manner similar to other participants.

HackerCamp'22

There will be an initial shortlisting of the registered candidates. The decision made by the judges for the shortlisting of candidates will be final and absolute. No query to reconsider or alter the judgment will be entertained.

Participants are subject to verification in the sole and absolute discretion of Innovaccer Analytics Pvt. Ltd. Innovaccer's HackerCamp'22 reserves the right to ask for proof of identity and eligibility to participate in the event. Failure to provide such proof to the satisfaction of the Innovaccer's HackerCamp'22 team in a timely manner may result in disqualification.

- **The entry period and HackerCamp21 dates**

Registration to participate in the HackerCamp'22 begins on February 21, 2022 and ends on March 10, 2022.

The HackerCamp'22 begins on February 21, 2022 and ends on April 19, 2022 or at the conclusion based on the organizers' and judges' discretion.

- **Registration process**

Registrations can be done online by filling the registration form available on the website or Dare2Compete's platform directly. Once registered, we will send a confirmation email to you. You can register [here](#).

- **Submission details**

All individuals are invited to create and demonstrate a project to be provided at the time of judgment as submission virtually.

Eligible candidates may work on their submission till the respective timelines throughout the HackerCamp'22 event period.

- **Submission requirements**

The algorithm, software, application, or any relevant project submitted by the participants must never have been previously published, exhibited publicly, or presented in any other contest. All proprietary code used in the projects submitted must be developed during the HackerCamp'22 period. Any project on which the participant(s) have previously worked on will not be accepted as an eligible submission.

To be eligible to be accepted as a valid submission in the event, the project or the submission must fulfill the following conditions:

HackerCamp'22

- The project submitted should be original and prepared by the participant(s) during the 2-day duration of the HackerCamp'22 event.
- Applications should be built under one of the event themes.
- The participant(s) should not have worked previously on the project in part or whole.
- No project should be built on top of their existing projects.

It is necessary that due attribution is given to any kind of boilerplate code used.

- **Intellectual Property (IP) Rights**

All submissions remain the intellectual property of the individuals that developed them.

- **Protection of Intellectual Property**

By submitting an entry or accepting any prize, you represent and warrant the following:

- You will not submit content that is copyrighted, protected by trade secrets or otherwise subject to third party intellectual property rights or other proprietary rights, including privacy and publicity rights unless you are the owner of such rights or have permission from the rightful owner to post the content.
- The content submitted by you does not contain any viruses, Trojan horses, worms, or other disabling devices or any harmful code.

- **Copyright**

Participant represents and warrants that he/she is the sole author and copyright owner of the submission, and the submission is an original work of the participant or if the submission is a work based on an existing application, that the participant has acquired sufficient rights to use and to authorize others; and the submission does not infringe upon any copyright or upon any other third party rights of which the participant is aware, and the submission is free of malware.

HackerCamp'22 organizers shall have the right at their sole discretion to determine whether an entrant is eligible for the contest. HackerCamp'22 may disqualify, at the organizers' discretion, any entry (including, without limitation, content submitted in connection therewith) that,

- a. Are in violation of third party rights or law regulation,
- b. Use inappropriate or explicit language or images, or display content that HackerCamp'22 or sponsors otherwise finds objectionable.

HackerCamp'22

- **Event themes**

The entire HackerCamp'22 event will be focusing on our main theme “Bridging the virtual trio: Health, work, and life” and the projects should solve the challenges. The participants can create tools or applications with the potential for successful business outcomes in the following fields:

- Engineering and Data Science
- Design and Product Management
- Sales and Marketing
- Recruitment and Employee Benefits
- Infrastructure and DevOps

- **Winner Selection/Judging Criteria**

Winners will be judged based on the following criteria:

- Quality and innovative nature of the idea/demo.
- The utility of the idea/demo.
- Compelling use of technologies and tools
- Ability to solve the problems in one or many of the event themes

The contest winner(s) will be selected by a panel of judges. By submitting an entry, entrants release HackerCamp'22, sponsors, their respective subsidiaries, affiliates, directors, officers, employees, representatives, agents, and advisors from any and all liability for any claims, costs, injuries, losses, or damages of any kind arising out of or in connection with the decisions of the judges.

- **Awards and recognition**

Winner(s) and runner-up(s) of the event will be appreciated and are eligible for rewards and other recognitions from the organizers. Prizes include:

- Winner is entitled to a cash prize worth 5L.
- Runner Up will be awarded with 1.5L.
- Participation certificates will be provided to the participants.

Contest prizes are non-transferrable by the winner. If you accept a prize, you will be solely responsible for all applicable taxes related to accepting such a prize. Every prize that is entitled to any candidate(s) shall be leveraged by the person authorized to.

In case of any further query or to gain better clarity in terms of rules and regulations of the event, please drop us an email at info@Hacker-Camp.in.

HackerCamp'22